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**blockops:
A new Mata library
for efficient operations on block matrices**

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Preliminaries

- Code is still work-in-progress and not yet publicly available. Many things will change, even naming.
- pointer variables ("pointers") in Mata:

```
: m = J(3, 3, 3)
```

```
: p = &m
```

```
: p
```

```
0x1bc7f2e0
```

```
: *p
```

```
[symmetric]
```

	1	2	3
1	3		
2	3	3	
3	3	3	3

```
: *p = 27
```

```
: p = 0x1bc7dfc0
```

```
: *p
```

```
27
```

```
: real scalar cube(arg1) {
```

```
>   return(arg1^3)
```

```
> }
```

```
: f = &cube()
```

```
: (*f)(7)
```

```
343
```



blockops: Two Purposes

1. R apply()-style functionality

- apply a function to individual blocks of a matrix
 - => more readable code
 - => fewer bugs
 - => faster coding

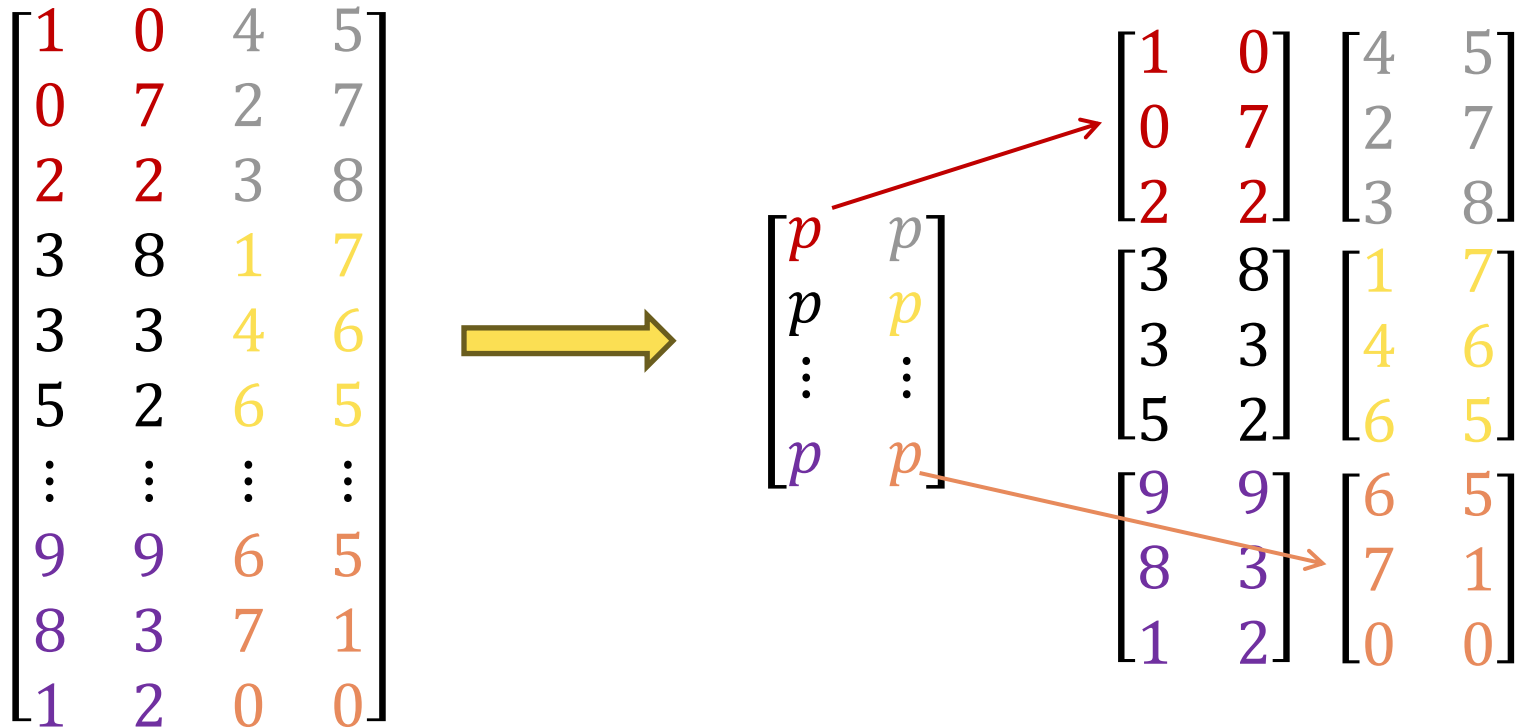
2. matrix multiplication for special large sparse matrices

- matrix multiplication is a very costly operation
 - => increase speed
 - => save memory
- to a smaller extent may even be applicable to inversion



Basic Idea

- matrix with logically related regular blocks
- separate blocks, and add a matrix of pointers, with pointers to each block



- the current name of this class is "blockopsmat"
- The user works with instantiations of that class (objects).



Basic Idea

terminology:

block matrix

$\begin{bmatrix} 1 & 0 \\ 0 & 7 \\ 2 & 2 \end{bmatrix}$	$\begin{bmatrix} 4 & 5 \\ 2 & 7 \\ 3 & 8 \end{bmatrix}$
$\begin{bmatrix} 3 & 8 \\ 3 & 3 \\ 5 & 2 \end{bmatrix}$	$\begin{bmatrix} 1 & 7 \\ 4 & 6 \\ 6 & 5 \end{bmatrix}$
$\begin{bmatrix} 9 & 9 \\ 8 & 3 \\ 1 & 2 \end{bmatrix}$	$\begin{bmatrix} 6 & 5 \\ 7 & 1 \\ 0 & 0 \end{bmatrix}$

matrix block

"regular blocks":
global row and column separation

allowed:

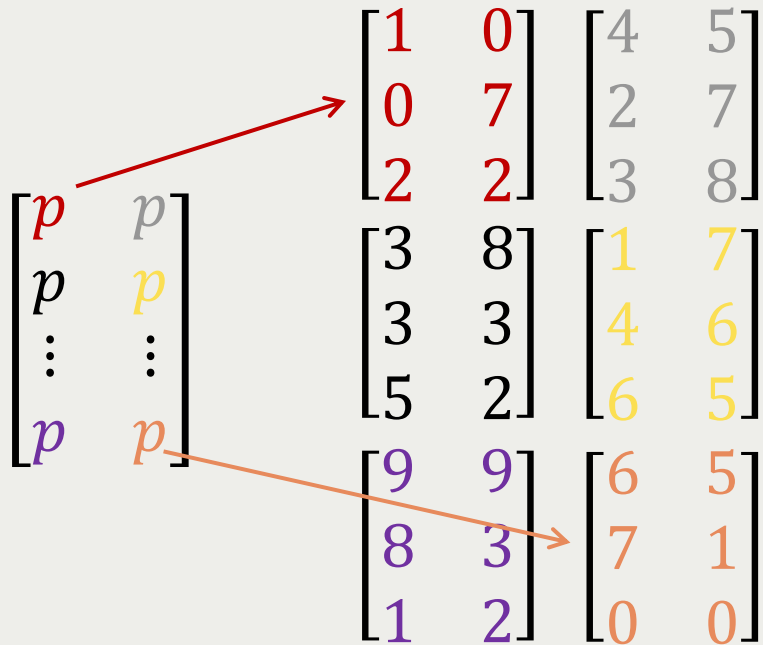
not allowed:



Basic Idea

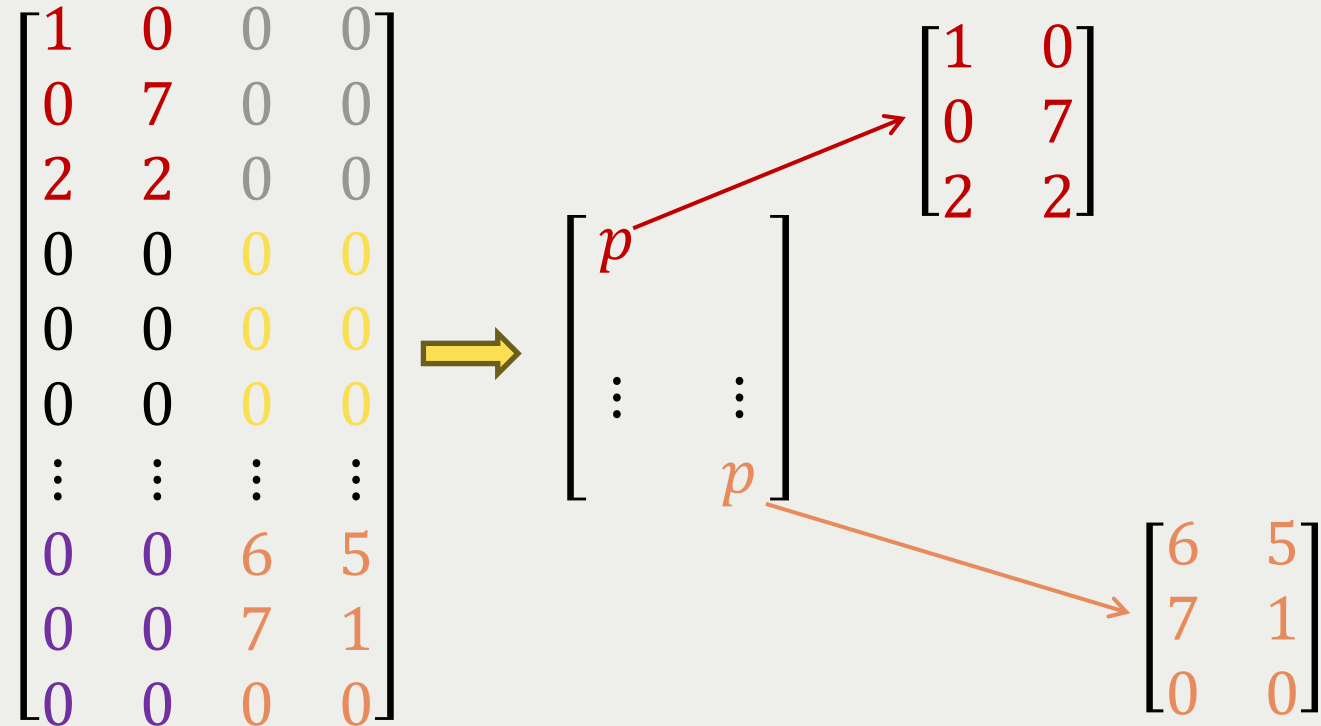
1) apply()-style functionality:

apply function passed to object to each matrix block separately



2) multiplication:

null pointers stand for matrix blocks that are all zero



I call this special blockopsmat a "nullmat"



Class Definition

```
class blockopsmat {  
    private:  
        // information stored in the object  
        `RSC' numibl, numjbl  
        `RMT' ilen, jlen  
  
        `pMAT_RMT' pmat  
  
        `bool' checkdims_setting  
        `bool' dimsok  
  
    public:  
        // accessor functions  
        `RSC' numibl()  
        `RSC' numjbl()  
        // [...]
```



Class Definition

```
class blockpsmat {  
    // [...]  
  
    // OBJECT MANAGEMENT  
    void new()  
    void reset()  
    void init()           // init(mat, 4), init(mat, 2, 4), init(mat, (1,3), (1,7,9))  
    `BLM' copy()  
  
    // CORE FUNCTIONALITY  
    void _opin()  
    void _opover()  
  
    `RMT' rejoin()  
  
    void _subsetin()  
    void _subsetover()  
    void _repartition()  
  
    // nullmats  
    void _mult()  
    void _add()  
    void _subtract()  
}
```




Class Definition

```
class blockopsmat {  
    // [...]  
  
    // DIMENSION CHECKS  
    `TMT' checkdims_set()  
    `bool' checkdims()  
    void _blockdims()  
  
    // OBJECT INFO  
    void list()  
    void describe()  
    `bool' equals() // compares to another BLM  
    `bool' identical()  
  
    // NULLMATS  
    // [...]  
  
}
```



Class Definition

Core functions come in two variants:

```
class blockpsmat {  
    // [...]  
    // CORE FUNCTIONALITY  
    void _opin()  
    void _opover()  
  
    void _subsetin()  
    void _subsetover()  
    void _repartition()  
    // [...]  
}
```



```
class blockpsmat {  
    // [...]  
    // CORE FUNCTIONALITY  
    void _opin()  
    `BLM' _opin()  
    void _opover()  
    `BLM' _opover()  
    // [...]  
}
```

Underscore functions: modify object

Non-underscore funcs: return new object

This enables **method chaining**.



Examples

// DEVIATION FROM GROUP MEANS

```
: orig
```

	1
	+-----+
1	2
2	5
3	8
4	1
5	6
6	0
7	3
8	9
9	4
10	3
11	9
12	6
	+-----+

```
: blm = blockopsmat(1)
: blm.init(orig, 4, 1)
: blm.opin(&mean()).opin("J",3,1).rejoin() - orig

: blm.opin(&mean()).opin("J",3,1)
> .subtract(orig).rejoin()

: vec(J(3, 1, mean(colshape(orig, 3)')) - orig
```

	+-----+
1	3
2	0
3	-3
4	1.333333333
5	-3.666666667
6	2.333333333
7	2.333333333
8	-3.666666667
9	1.333333333
10	3
11	-3
12	0
	+-----+

```
: blm._opin(&mean())
: blm._opin("J", 3, 1)
: blm._subtract(orig)
: blm.rejoin()
```



Examples

```
// MULTIPLICATION OF BLOCK DIAGONAL
// MATRICES
```

```
: orig = I(3) # (1, 9 \ 7, 4)
: orig
```

	1	2	3	4	5	6
1	1	9	0	0	0	0
2	7	4	0	0	0	0
3	0	0	1	9	0	0
4	0	0	7	4	0	0
5	0	0	0	0	1	9
6	0	0	0	0	7	4

```
: orig * orig
```

	1	2	3	4	5	6
1	64	45	0	0	0	0
2	35	79	0	0	0	0
3	0	0	64	45	0	0
4	0	0	35	79	0	0
5	0	0	0	0	64	45
6	0	0	0	0	35	79

```
: blm.nullmat_init(orig, 3, 3)
```

```
: blm.list("blockdims")
matrix block dimensions:
```

```
(2,2) (2,2) (2,2)
(2,2) (2,2) (2,2)
(2,2) (2,2) (2,2)
```

```
: blm.list("matblocks")
matrix blocks:
```

```
[1,1]
      1  2
    +-----+
  1 | 1  9 |
  2 | 7  4 |
    +-----+
```

```
[1,2]
```

```
0x0
```

```
[1,3]
```

```
0x0
```

```
[2,1]
```

```
0x0
```

```
[2,2]
```

```
      1  2
    +-----+
  1 | 1  9 |
  2 | 7  4 |
    +-----+
```

```
[2,3]
```

```
0x0
```

```
[3,1]
```

```
: blm.mult(blm).rejoin()
```

	1	2	3	4	5	6
1	64	45	0	0	0	0
2	35	79	0	0	0	0
3	0	0	64	45	0	0
4	0	0	35	79	0	0
5	0	0	0	0	64	45
6	0	0	0	0	35	79



Complications

- conformability of matrix blocks
 - under `checkdims_setting = 1`, conformability is maintained
 - if inconsistency is found, an error occurs
 - the internal state of the object remains intact
 - under `checkdims_setting = 0`, the user can apply any function without conformability checks / errors



Complications

- Mata built-in v. library functions
 - unfortunately, different calling mechanisms
 - built-in: `blm.opin("funcname")`
 - library: `blm.opin(&funcname())`
 - user-written functions are passed like library functions, via a pointer
 - if a built-in function is omitted from blockops, the user can write a wrapper to it and pass a pointer to the wrapper
 - built-in scalar functions:
e.g. `blm.opin("exp")` works
- code development: avoid digging through long lists of functions
- in-place functions



More Examples

R apply()-style functionality: in / within blocks

*	*	*	*	*	*
*	*	*	*	*	*
*	*	*	*	*	*
*	*	*	*	*	*
*	*	*	*	*	*
*	*	*	*	*	*

- `blm._init(mat, (1, 2, 4), (1, 2, 5))`
- sort by 1. column: `blm.opin(&sort(), 1).rejoin()`
- max of top row: `blm.subsetin(1, .).opin(&max()).rejoin()`
- trace:
`blm.checkdims_set(0)`
`blm.opin("diagonal").opin("runningsum")`
`> .opin(&sort(), -1).subsetin(1, 1).rejoin()`
- $(X'X)^{-1}$: `blm.opin("cross").opin("invsym")`
- max of last row:

```
`RVE' lastrow(`RMT' submat) {  
    return(submat[rows(submat), .])  
}  
blm.opin(&lastrow()).opin(&max()).rejoin()
```



More Examples

R `apply()`-style functionality: **over / across blocks**

e.g. 1 x 4 block matrix:



- stack blocks: `blm.init(mat, 1, 4).opover("vec").rejoin()`

compare: `colshape(rowshape(mat', 4)[., (1, 4, 7, 2, 5, 8, 3, 6, 9)], 3))`
(submats 3x3)

```
blm._init(mat, 1, 4)
```

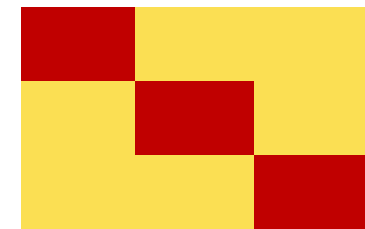
- reverse block order: `blm.subsetover(1, (4..1)).rejoin()`
- custom block order: `blm.subsetover(1, (3, 1, 4, 2)).rejoin()`
- delete blocks: `blm.subsetover(1, (1, 3)).rejoin()`
- duplicate blocks: `blm.subsetover(1, (1, 1) # (1..4)).rejoin()`
- make block-diag: `blm.opover("diagonal").rejoin()`



More Examples

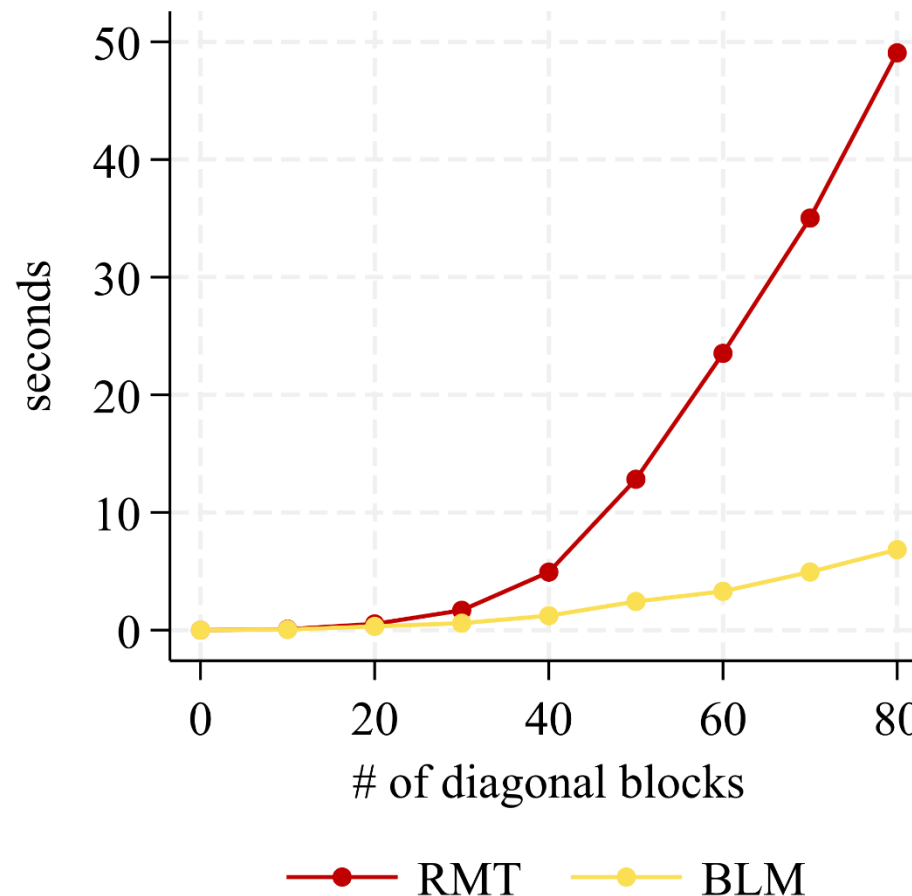
matrix multiplication for special large sparse matrices:

self-multiplication of a block-diagonal matrix: increase # of diagonal blocks



10 multiplications
block size 50 x 50

# of diagonal blocks	size of entire block matrix	time ratio BLM / RMT
10	500 x 500	0.650
20	1000 x 1000	0.598
30	1500 x 1500	0.352
40	2000 x 2000	0.249
50	2500 x 2500	0.190
60	3000 x 3000	0.140
70	3500 x 3500	0.141
80	4000 x 4000	0.139





Outlook and Extensions

- R `apply()`-style functionality looks promising
- matrix multiplication for special large sparse matrices needs a lot more work
 - will divide the `blockopsmat` class into a regular and a `nullmat` class
- string `blockopsmats`
- processing information about each submatrix:
 - `blockmatset` class ? holds two or more `blockopsmat` objects
 - alternative: BLMs passed to `blm.opin()` are passed on block-by-block



Questions to Be Resolved

- best way to obtain a complete list of built-in Mata functions?
- easy way of making the built-in / library function distinction easier for the user?
- distributing classes: how to avoid trouble for the user if a class definition changes?



Thank you
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